



MSP - CRSS

#### Analysis and Compensation of the Reaction Lag of Evaluators in Continuous Emotional Annotations

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#### Emotional Descriptors

- Emotional labels at sentence level
  - One descriptor assigned to a segment

sentence, turn, chunk, word

- Long segments: variations are not captured
- Continuous labels
  - Track emotional content continuously over time
  - They capture localized emotional behaviors
  - Facilitate emotion analysis at different resolutions



#### Continuous Emotional Labels

- Record position of a cursor controlled by user
- Examples of these GUIs:
  - FEELTRACE [Cowie et al. 2000] and Gtrace [Cowie et al., 2012]
  - MoodSwings [Kim et al., 2008] and EmuJoy [Nagel et al., 2007]

3



#### **Discrete Classification Problem**

Approach: estimate mean across evaluators



Thursday, September 5, 13

#### Motivation

- Emotional classification results in naturalistic
  database was very low SEMAINE [McKeown et al., 2012]
  - Challenging task spontaneous emotions



#### **Evaluator Reaction Lag**

#### Emotion assessment

 Sense the stimuli, appraise the emotional message, define their judgment, moving the cursor



#### **Problem Formulation**

• How to formulate the estimation of the reaction lag?

- Constant reaction lag or time-variant
- Annotator-dependent or annotator-independent
- Assumptions in this work



- Annotator-independent (mean across evaluators)
  - Preliminary results on annotator-dependent



### Estimating Reaction Lag

Proposed approach based on mutual information (MI)

Capture the dependency between two random variables

Find the optimal reaction lag

$$\hat{\tau} = \arg_{\tau} \max I[EMO; ANN^{\tau}]$$

• EMO = emotional content of the stimulus

•  $ANN^{\tau}$ = shift version of emotional annotation



 $\hat{\tau} = \arg_{\tau} \max I(EMO) ANN^{\tau}$ 

# Estimation of Emotional Content

- EMO represented by facial features capturing the deviations from neutral behaviors (EMO<sup>F</sup>)
- Why acoustic features are not included?
  - During silence, speech features are not available
  - Single frame does not convey enough emotion cues
- Distributions are estimated with k-means
  - $P(EMO^F)$
  - $P(ANN^{\tau})$
  - $P(ANN^{\tau}, EMO^{F})$

#### SEMAINE Database

Source: McKeown et al. (2012)



user



operator (stimulus)

- Emotionally colored interactions
- Annotations: FEELTRACE (activation, valence)
- 44 sessions, 9 unique speakers (users)
  - Sessions with annotations and correctly extracted facial features



#### **Facial Features**

Facial features extracted with CERT [Bartlett et al. 2006]

- Action Units from FACS (deviation from neutral faces)
- Head rotation (Jaw, Yaw and Pitch)

AU	Description	AU	Description
AU 1	Inner Brow Raise	AU 15	Lip Corner Depressor
AU 2	<b>Outer Brow Raise</b>	AU 17	Chin Raise
AU 4	Brow Lower	AU 18	Lip Pucker
AU 5	Eye Widen	AU 20	Lip stretch
AU 6	Cheek Raise	AU 23	Lip Tightener
AU 7	Lids Tight	AU 24	Lip Presser
AU 9	Nose Wrinkle	AU 25	Lips Part
AU 10	Lip Raise	AU 26	Jaw Drop
AU 12	Lip Corner Pull	AU 28	Lips Suck
<u>AU 14</u>	Dimpler	AU 45	Blink/Eye Closure
	$\Gamma$		

For  $EMO^F$ , we use  $K \in \{2, 4, 6, 8, 10, 16, 20\}$  over the joint feature space

 $P(ANN^{\tau})$ 

### Analysis of the Reaction Lag

Activation



#### Analysis of the Reaction Lag

Valence



#### Analysis of the Reaction Lag

[Activation, Valence]

456 samples

Activation

-1 <sup>l</sup> -1



0 Valence

593 samples



K = 3

#### K = 4



10



#### **Experimental Setting**

- The optimal delay is defined as the first time the mutual information does not increase
  - Priority to shorter reaction lag

Attributo	K=2		K=3		K=4		7-	activation valence activation-valence
Allibule	mean	std	mean	std	mean	std	6-	I I
Act	2.27	0.82	2.84	1.21	3.94	1.55	ر د (sec) 4	
Val	3.48	0.66	3.68	0.86	3.37	0.79	3-	
Act-Val	3.61	0.52	4.98	0.84	4.43	1.36	2-	
							- I-	2 3 4 K in K-means (number of clusters)
								UT D

#### Validation with Emotion Recognition

- I049 turns (at least 300ms long) 9 subjects
- SVM with 9-fold speaker independent cross-validation
- Evaluation settings
  - Activation, valence, and [activation, valence]
  - Discrete emotional labels with K=2, 3,4 classes
  - Reaction lag: 0, 1, 2 and 3 sec + optimal delay
- Facial features
  - [AUs+head] x 6 statistics (e.g., quantiles, mean and std)
- Acoustic features

#### Acoustic Features

openSMILE 4368 features [Eyben et al. 2010, Schuller et al. 2011]

•	Spectral	Rasta-style filtered auditory spectrum bands		
		MFCCs		
		Spectral energy 25-60Hz, Ik-4KHz		
		Spectral roll-off point 0.25 0.50 0.75 0.90		
		Spectral Flux, entropy, variance, skewness, kurtosis, slope		
•	Energy	Sum of auditory spectrum (loudness) Sum of Rasta-style filtered auditory spectrum RMS Energy Zero-Crossing Rate		
•	Voice	F0 Probability of voicing Jitter (local, delta) Shimmer		

Feature selection with CFS (~ 99 features)

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#### **Recognition Experiments - Activation**



2 lag (s)

2 lag (s)

0

0

0 1

1

1

3 Optimal

3 Optimal

2 3 Optimal lag (s)

#### **Recognition Experiments - Valence**



3 Optimal

# Recognition Experiments - [Act,Val]



e. 60 S-H 55

S-H

F-Score

lag (s)

lag (s)

3 Optimal

3 Optimal

3 Optimal















Accuracy 52

Sorraciano de la construcción de

Accuracy

lag (s)

lag (s)

3 Optimal

3 Optimal

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 $\mathbf{Y}$ 

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1 2 lag (s)

# Recognition Experiments - [Act,Val]



#### **Recognition Experiments - Average**

- Across all settings
  - Act, Val, [Act-Val]
  - K = 2,3,4



 Optimal delay estimated from training set yields the best performance across all settings on the test set

#### Experiments – Pre-Aligning the Annotations

- Evaluator dependent lag
  - Assumption: phase between two annotators is fixed and is less than 1 sec
  - Pre-Aligning the labels of multiple annotator to maximize the correlation between them within [-1, 1] seconds
  - F-score improves 1.06% (face) and 0.26% (speech)



#### Conclusions

- The mutual information analysis unveils and quantifies the reaction lag with respect to facial features
- Compensating for the reaction lag improves the performance of both facial and vocal emotion recognition systems
  - Shift-delayed emotional annotations achieved statistically significant improvements

# We are using the wrong labels!



#### Future Work

Reaction lag analysis with respect to speech features

Reaction lag analysis in evaluator-dependent fashion

Find optimum delay per annotation

- Considering time-variant reaction lag
  - Time warping methods e.g., dynamic probabilistic canonical correlation with time warping (DPCTW) [Nicolaou et al., 2012]

# Multimodal Signal Processing (MSP)

# **Thanks!**





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